

Cal Sumner

I'm a creative designer with experience across digital, print, motion design and illustration. After several years in the design industry, I've realised that what I value most is the craft itself – finessing the small but important details, learning new skills, and creating something to be proud of.

With experience producing high-quality visual work, I bring a strong eye for detail, patience, and a commitment to seeing things through to a professional finish. I'm reliable, curious, and genuinely excited to collaborate and learn from skilled professionals and develop within my own field.

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Skills

- Excellent attention to detail and quality of finish
- Strong visual sense and spatial awareness
- Comfortable using tools, materials, and following detailed plans
- Organised and methodical approach to projects
- Good communicator and team player
- Experienced in managing time, deadlines, and multitasking effectively
- Positive attitude, eager to learn, and open to feedback

Interests

- Woodworking and general craftwork.
- Hiking and enjoying the countryside.
- Board sports like skateboarding and surfing.
- I love learning practical skills and seeing an idea take shape through patience and craftsmanship.

References

Available on request.

Education

BA (Hons) Graphic Design

1st Class, Sheffield Hallam University (2015 – 2018)

Art & Design Level 3 Diploma

Distinction, West Cheshire College (2013 – 2015)

A's and B's across all subjects (GCSE)

Christleton High School (2007 – 2013)

Experience

Creative Designer / The Growth Foundation

May 23 - Oct 25

Worked across print and digital design projects, often developing brand identities and packaging from concept to completion. This role demanded precision, problem-solving, and an ability to translate ideas into carefully considered finished pieces. I enjoyed the process of planning, experimenting, and refining until everything felt just right.

- Managed multiple projects and client relationships simultaneously
- Mentored junior designers and maintained quality standards across all work
- Developed strong project management and practical communication skills

Mid-weight Graphic Designer / Social Republic

Nov 2021 - Mar 2023

Promoted from Junior Designer after demonstrating consistent reliability, creativity, and attention to detail. Oversaw the work of a junior designer while managing my own projects and deadlines.

- Planned, prioritised and delivered work to tight schedules
- Collaborated with a variety of clients and external partners
- Took pride in maintaining high standards of finish and presentation

Graphic Designer / Vulse

May 2019 - Mar 2023

Supported the early design stages of a start-up brand, from concept sketches to a live product.

- Built and designed the company website and visual identity
- Worked closely with developers to solve practical challenges
- Created presentation materials to attract investment

Junior Graphic Designer / Social Republic

May 2019 - Nov 2021

Started as a Junior Designer and gained experience in creative production, organisation, and teamwork. Developed a disciplined approach to projects, accuracy under pressure, and pride in a well-crafted result.